

# Intra-Procedural Dataflow Analysis

## Forward Analyses

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## Formalising the Development

- the programming language of interest
  - abstract syntax
  - labelled program fragments
- abstract flow graphs
  - control and data flow between labelled program fragments
- extract equations from the program
  - specify the information to be computed at entry and exit of labeled fragments
- compute the solution to the equations
  - work list algorithms
  - compute entry and exit information at entry and exit of labeled fragments

## WHILE Language

Syntactic categories

$a \in \text{AExp}$  arithmetic expressions  
 $b \in \text{BExp}$  boolean expressions  
 $S \in \text{Stmt}$  statements

$x, y \in \text{Var}$  variables  
 $n \in \text{Num}$  numerals  
 $\ell \in \text{Lab}$  labels

$op_a \in \text{Op}_a$  arithmetic operators  
 $op_b \in \text{Op}_b$  boolean operators  
 $op_r \in \text{Op}_r$  relational operators

## Abstract Syntax

$a ::= x \mid n \mid a_1 \text{ op}_a a_2$   
 $b ::= \text{true} \mid \text{false} \mid \text{not } b \mid b_1 \text{ op}_b b_2 \mid a_1 \text{ op}_r a_2$   
 $S ::= [x:=a]^\ell \mid [\text{skip}]^\ell$   
     $\mid \text{if } [b]^\ell \text{ then } S_1 \text{ else } S_2$   
     $\mid \text{while } [b]^\ell \text{ do } S \text{ od}$   
     $\mid S_1; S_2$

Assignments and tests are (uniquely) labelled to allow analyses to refer to these program fragments – the labels correspond to pointers into the syntax tree. We use abstract syntax and insert paranthesis to disambiguate syntax.

We will often refer to labelled fragments as *elementary blocks*.

## Auxiliary Functions for Flow Graphs

labels(S) set of nodes of flow graphs of  $S$   
init(S) initial node of flow graph of  $S$ ; the unique node where execution of program starts  
final(S) final nodes of flow graph for  $S$ ; set of nodes where program execution may terminate  
flow(S) edges of flow graphs for  $S$  (used for forward analyses)  
flow<sup>R</sup>(S) reverse edges of flow graphs for  $S$  (used for backward analyses)  
blocks(S) set of elementary blocks in a flow graph

## Computing the Information (1)

$S$	labels( $S$ )	init( $S$ )	final( $S$ )
$[x := a]^\ell$	{ $\ell$ }	$\ell$	{ $\ell$ }
$[\text{skip}]^\ell$	{ $\ell$ }	$\ell$	{ $\ell$ }
$S_1; S_2$	labels( $S_1$ ) $\cup$ labels( $S_2$ )	init( $S_1$ )	final( $S_2$ )
if $[b]^\ell$ then ( $S_1$ ) else ( $S_2$ )	{ $\ell$ }	$\ell$	final( $S_1$ ) $\cup$ final( $S_2$ )
while $[b]^\ell$ do $S$ od	{ $\ell$ } $\cup$ labels( $S$ )	$\ell$	{ $\ell$ }

## Computing the Information (2)

$S$	$\text{flow}(S)$	$\text{blocks}(S)$
$[x := a]^\ell$	$\emptyset$	$\{[x := a]^\ell\}$
$[\text{skip}]^\ell$	$\emptyset$	$\{[\text{skip}]^\ell\}$
$S_1; S_2$	$\text{flow}(S_1) \cup \text{flow}(S_2) \cup \{(\ell, \text{init}(S_2)) \mid \ell \in \text{final}(S_1)\}$	$\text{blocks}(S_1) \cup \text{blocks}(S_2)$
if $[b]^\ell$ then $(S_1)$ else $(S_2)$	$\text{flow}(S_1) \cup \text{flow}(S_2) \cup \{(\ell, \text{init}(S_1)), (\ell, \text{init}(S_2))\}$	$\{[b]^\ell\} \cup \text{blocks}(S_1) \cup \text{blocks}(S_2)$
while $[b]^\ell$ do $S$ od	$\{(\ell, \text{init}(S))\} \cup \text{flow}(S) \cup \{(\ell', \ell) \mid \ell' \in \text{final}(S)\}$	$\{[b]^\ell\} \cup \text{blocks}(S)$

$$\text{flow}^R(S) = \{(\ell, \ell') \mid (\ell', \ell) \in \text{flow}(S)\}$$

## Program of Interest

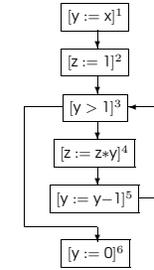
We shall use the notation

- $S_*$  to represent the program being analyzed (the "top level" statement)
- $\text{Lab}_*$  to represent the labels ( $\text{labels}(S_*)$ ) appearing in  $S_*$
- $\text{Var}_*$  to represent the variables ( $\text{FV}(S_*)$ ) appearing in  $S_*$
- $\text{Blocks}_*$  to represent the elementary blocks ( $\text{blocks}(S_*)$ ) occurring in  $S_*$
- $\text{AExp}_*$  to represent the set of *non-trivial* arithmetic subexpressions in  $S_*$ ; an expression is trivial if it is a single variable or constant
- $\text{AExp}(a)$ ,  $\text{AExp}(b)$  to refer to the set of non-trivial arithmetic subexpressions of a given arithmetic, respectively boolean, expression

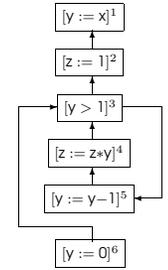
## Example Flow Graphs

Example:

$[y := x]^1; [z := 1]^2; \text{while } [y > 1]^3 \text{ do } [z := z * y]^4; [y := y - 1]^5 \text{ od}; [y := 0]^6$



$\text{flow}(S_*) = \{(1, 2), (2, 3), (3, 4), (4, 5), (5, 3), (3, 6)\}$



$\text{flow}^R(S_*) = \{(6, 3), (3, 5), (5, 4), (4, 3), (3, 2), (2, 1)\}$

## Example

Example:

$[y := x]^1; [z := 1]^2; \text{while } [y > 1]^3 \text{ do } [z := z * y]^4; [y := y - 1]^5 \text{ od}; [y := 0]^6$

$\text{labels}(S_*) = \{1, 2, 3, 4, 5, 6\}$   
 $\text{init}(S_*) = 1$   
 $\text{final}(S_*) = \{6\}$   
 $\text{flow}(S_*) = \{(1, 2), (2, 3), (3, 4), (4, 5), (5, 3), (3, 6)\}$   
 $\text{flow}^R(S_*) = \{(6, 3), (3, 5), (5, 4), (4, 3), (3, 2), (2, 1)\}$   
 $\text{blocks}(S_*) = \{[y := x]^1, [z := 1]^2, [y > 1]^3, [z := z * y]^4, [y := y - 1]^5, [y := 0]^6\}$

## Simplifying Assumptions

The program of interest  $S_*$  is often assumed to satisfy:

- $S_*$  has isolated entries if there are no edges leading into  $\text{init}(S_*)$ :

$$\forall \ell : (\ell, \text{init}(S_*)) \notin \text{flow}(S_*)$$

- $S_*$  has isolated exits if there are no edges leading out of labels in  $\text{final}(S_*)$ :

$$\forall \ell \in \text{final}(S_*), \forall \ell' : (\ell, \ell') \notin \text{flow}(S_*)$$

- $S_*$  is label consistent if

$$\forall B_1^{\ell_1}, B_2^{\ell_2} \in \text{blocks}(S_*): \ell_1 = \ell_2 \rightarrow B_1 = B_2$$

This holds if  $S_*$  is uniquely labelled.

## Reaching Definitions Analysis

The aim of the **Reaching Definitions Analysis** is to determine

For each program point, which assignments *may* have been made and not overwritten, when program execution reaches this point along some path.

Example:

$[y := x]^1; [z := 1]^2; \text{while } [y > 1]^3 \text{ do } [z := z * y]^4; [y := y - 1]^5 \text{ od}; [y := 0]^6$

- The assignments labelled 1,2,4,5 reach the entry at 4.
- Only the assignments labelled 1,4,5 reach the entry at 5.

## Basic Idea



Analysis information:  $RD_o(\ell), RD_e(\ell) : Lab_* \rightarrow \mathcal{P}(Var_* \times Lab_*^2)$

- $RD_o(\ell)$ : the definitions that reach **entry** of block  $\ell$ .
- $RD_e(\ell)$ : the definitions that reach **exit** of block  $\ell$ .

Analysis properties:

- Direction: forward
- May analysis with combination operator  $\cup$

## Analysis of Elementary Blocks

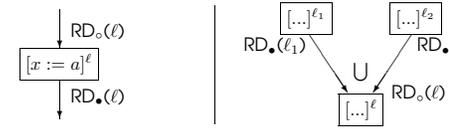
$$\begin{aligned} \text{kill}_{RD}([x := a]^\ell) &= \{(x, ?)\} \cup \{(x, \ell') \mid B^{\ell'} \text{ is an assignment to } x\} \\ \text{kill}_{RD}([\text{skip}]^\ell) &= \emptyset \\ \text{kill}_{RD}([b]^\ell) &= \emptyset \\ \text{gen}_{RD}([x := a]^\ell) &= \{(x, \ell)\} \\ \text{gen}_{RD}([\text{skip}]^\ell) &= \emptyset \\ \text{gen}_{RD}([b]^\ell) &= \emptyset \end{aligned}$$

Example:

$[x := y]^1; [x := x + 3]^2;$

- $\text{kill}_{RD}([x := y]^1) = \{(x, ?)\} \cup \{(x, 1), (x, 2)\}$
- $\text{gen}_{RD}([x := y]^1) = \{(x, 1)\}$

## Analysis of the Program



$$\begin{aligned} RD_o(\ell) &= \begin{cases} \{(x, ?) \mid x \in FV(S_*)\} & \text{if } \ell = \text{init}(S_*) \\ \cup \{RD_e(\ell') \mid (\ell', \ell) \in \text{flow}(S_*)\} & \text{otherwise} \end{cases} \\ RD_e(\ell) &= (RD_o(\ell) \setminus \text{kill}_{RD}(B^\ell)) \cup \text{gen}_{RD}(B^\ell) \quad \text{where } B^\ell \in \text{blo} \end{aligned}$$

## Example

Example:

$[y := x]^1; [z := 1]^2; \text{while } [y > 1]^3 \text{ do } [z := z * y]^4; [y := y - 1]^5 \text{ od}; [y := 0]^6$

Equations: Let  $S_1 = \{(y, ?), (y, 1), (y, 5), (y, 6)\}, S_2 = \{(z, ?), (z, 2), (z, 4)\}$

$$\begin{aligned} RD_o(1) &= \{(x, ?), (y, ?), (z, ?)\} & RD_e(1) &= RD_o(1) \setminus S_1 \cup \{(y, 1)\} \\ RD_o(2) &= RD_e(1) & RD_e(2) &= RD_o(2) \setminus S_2 \cup \{(z, 2)\} \\ RD_o(3) &= RD_e(2) \cup RD_e(5) & RD_e(3) &= RD_o(3) \\ RD_o(4) &= RD_e(3) & RD_e(4) &= RD_o(4) \setminus S_2 \cup \{(z, 4)\} \\ RD_o(5) &= RD_e(4) & RD_e(5) &= RD_o(5) \setminus S_1 \cup \{(y, 5)\} \\ RD_o(6) &= RD_e(3) & RD_e(6) &= RD_o(6) \setminus S_1 \cup \{(y, 6)\} \end{aligned}$$

$\ell$	$RD_o(\ell)$	$RD_e(\ell)$
1	$\{(x, ?), (y, ?), (z, ?)\}$	$\{(x, ?), (y, 1), (z, ?)\}$
2	$\{(x, ?), (y, 1), (z, ?)\}$	$\{(x, ?), (z, 2), (y, 1)\}$
3	$\{(x, ?), (z, 4), (z, 2), (y, 5), (y, 1)\}$	$\{(x, ?), (z, 4), (z, 2), (y, 5), (y, 1)\}$
4	$\{(x, ?), (z, 4), (z, 2), (y, 5), (y, 1)\}$	$\{(z, 4), (x, ?), (y, 5), (y, 1)\}$
5	$\{(z, 4), (x, ?), (y, 5), (y, 1)\}$	$\{(z, 4), (x, ?), (y, 5)\}$
6	$\{(x, ?), (z, 4), (z, 2), (y, 5), (y, 1)\}$	$\{(z, 4), (x, ?), (z, 2), (y, 6)\}$

## Solving RD Equations

Input

- a set of reaching definitions equations

Output

- the *least solution* to the equations:  $RD_e$ .

Data structures

- The current analysis result for block entries:  $RD_o$ .
- The worklist  $W$ : a list of pairs  $(\ell, \ell')$  indicating that the current analysis result has changed at the entry to the block  $\ell$  and hence the information must be recomputed for  $\ell'$ .

## Solving RD Equations - Algorithm

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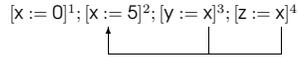
W:=nil;
foreach (l, l') in flow(S_*) do W := cons((l, l'), W); od;
foreach l in labels(S_*) do
  if l in init(S_*) then
    RD_o(l) := {(x, ?) | x in FV(S_*)}
  else
    RD_o(l) := {}
  fi
od
while W != nil do
  (l, l') := head(W);
  W := tail(W);
  if (RD_o(l) \ kill_RD(B^l)) union gen_RD(B^l) not subset RD_o(l') then
    RD_o(l') := RD_o(l) union (RD_o(l) \ kill_RD(B^l)) union gen_RD(B^l);
    foreach l'' with (l', l'') in flow(S_*) do
      W := cons((l', l''), W);
    od
  fi
od

```

## Use-Definition and Definition-Use Chains

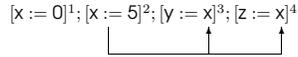
- Use-Definition chains or *ud* chains

each use of a variable is linked to all assignments that reach it



- Definition-Use chains or *du* chains

each assignment of a variable is linked to all uses of it



## UD/DU Chains - Defined via RDs

$$UD, DU : \text{Var}_* \times \text{Lab}_* \rightarrow \mathcal{P}(\text{Lab}_*)$$

are defined by

$$UD(x, \ell) = \begin{cases} \{\ell' \mid (x, \ell') \in RD_o(\ell)\} & : \text{if } x \in \text{used}(B^\ell) \\ \emptyset & : \text{otherwise} \end{cases}$$

where  $\text{used}([x := a]^\ell) = FV(a)$ ,  $\text{used}([b]^\ell) = FV(b)$ ,  $\text{used}([\text{skip}]^\ell) = \emptyset$

and

$$DU(x, \ell) = \{\ell' \mid \ell \in UD(x, \ell')\}$$

## Available Expressions Analysis

- The aim of the [Available Expressions Analysis](#) is to determine

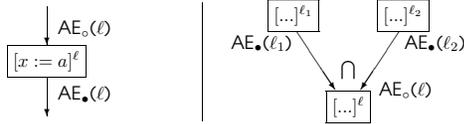
For each program point, which expressions *must* have already been computed, and not later modified, on all paths to the program point.

Example:

$[x := a+b]^1; [y := a*x]^2; \text{while } [y > a+b]^3 \text{ do } [a := a+1]^4; [x := a+1]^5$

- No expression is available at the start of the program
- An expression is considered available if no path kills it
- The expression  $a+b$  is available every time execution reaches test in the loop at 3.

## Basic Idea



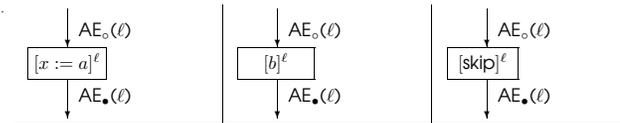
Analysis information:  $AE_o(\ell), AE_*(\ell) : \text{Lab}_* \rightarrow \mathcal{P}(\text{AExp}_*)$

- $AE_o(\ell)$ : the expressions that have been comp. at **entry** of block  $\ell$ .
- $AE_*(\ell)$ : the expressions that have been comp. at **exit** of block  $\ell$ .

Analysis properties:

- Direction: forward
- Must analysis with combination operator  $\cap$

## Analysis of Elementary Blocks



$$\text{kill}_{AE}([x := a]^\ell) = \{a' \in \text{AExp}_* \mid x \in FV(a')\}$$

$$\text{kill}_{AE}([\text{skip}]^\ell) = \emptyset$$

$$\text{kill}_{AE}([b]^\ell) = \emptyset$$

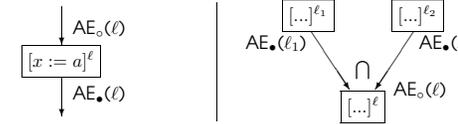
$$\text{gen}_{AE}([x := a]^\ell) = \{a' \in \text{AExp}(a) \mid x \notin FV(a')\}$$

$$\text{gen}_{AE}([\text{skip}]^\ell) = \emptyset$$

$$\text{gen}_{AE}([b]^\ell) = \text{AExp}(b)$$

$$AE_*(\ell) = (AE_o(\ell) \setminus \text{kill}_{AE}(B^\ell)) \cup \text{gen}_{AE}(B^\ell) \quad \text{where } B^\ell \in \text{blocks}(S_*)$$

## Analysis of the Program



$$AE_o(\ell) = \begin{cases} \emptyset & : \text{if } \ell = \text{init}(S_*) \\ \bigcap \{AE_*(\ell') \mid (\ell', \ell) \in \text{flow}(S_*)\} & : \text{otherwise} \end{cases}$$

$$AE_*(\ell) = (AE_o(\ell) \setminus \text{kill}_{AE}(B^\ell)) \cup \text{gen}_{AE}(B^\ell) \quad \text{where } B^\ell \in \text{blocks}(S_*)$$

## Example

Example:

$[x := a+b]^1; [y := a*x]^2; \text{while } [y > a+b]^3 \text{ do } [a := a + 1]^4; [x := a + b]^5 \text{ od}$

Equations:

$$\begin{array}{ll} AE_o(1) = \emptyset & AE_e(1) = AE_o(1) \setminus \{a * x\} \cup \{a + b\} \\ AE_o(2) = AE_e(1) & AE_e(2) = AE_o(2) \setminus \emptyset \cup \{a * x\} \\ AE_o(3) = AE_e(2) \cap AE_e(5) & AE_e(3) = AE_o(3) \setminus \emptyset \cup \{a + b\} \\ AE_o(4) = AE_e(3) & AE_e(4) = AE_o(4) \setminus \{a + b, a * x, a + 1\} \cup \emptyset \\ AE_o(5) = AE_e(4) & AE_e(5) = AE_o(5) \setminus \{a * x\} \cup \{a + b\} \end{array}$$

$\ell$	$AE_o(\ell)$	$AE_e(\ell)$
1	$\emptyset$	$\{a+b\}$
2	$\{a+b\}$	$\{a+b, a*x\}$
3	$\{a+b\}$	$\{a+b\}$
4	$\{a+b\}$	$\emptyset$
5	$\emptyset$	$\{a+b\}$

## Solving AE Equations

Input

- a set of available expressions equations

Output

- the *largest solution* to the equations:  $AE_o$ .

Data structures

- The current analysis result for block entries:  $AE_o$ .
- The worklist  $W$ : a list of pairs  $(\ell, \ell')$  indicating that the current analysis result has changed at the entry to the block  $\ell$  and hence the information must be recomputed for  $\ell'$ .

## Solving AE Equations - Algorithm

```

W:=nil;
foreach  $(\ell, \ell') \in \text{flow}(S_*)$  do W := cons(( $\ell, \ell'$ ), W); od;
foreach  $\ell \in \text{labels}(S_*)$  do
  if  $\ell \in \text{init}(S_*)$  then
     $AE_o(\ell) := \emptyset$ 
  else
     $AE_o(\ell) := \text{AExp}_*$ 
  fi
fi
while W  $\neq$  nil do
   $(\ell, \ell') := \text{head}(W)$ ;
  W :=  $\text{tail}(W)$ ;
  if  $(AE_o(\ell) \setminus \text{kill}_{AE}(B^\ell)) \cup \text{gen}_{AE}(B^\ell) \not\subseteq AE_o(\ell')$  then
     $AE_o(\ell') := AE_o(\ell) \cap (AE_o(\ell) \setminus \text{kill}_{AE}(B^\ell)) \cup \text{gen}_{AE}(B^\ell)$ ;
    foreach  $\ell''$  with  $(\ell', \ell'')$  in  $\text{flow}(S_*)$  do
      W := cons(( $\ell', \ell''$ ), W);
    od
  od
fi
od
    
```

## Common Subexpression Elimination (CSE)

The aim is to find computations that are always performed at least twice on a given execution path and to eliminate the second and later occurrences; it uses Available Expressions Analysis to determine the redundant computations.

Example:

$[x := a+b]^1; [y := a*x]^2; \text{while } [y > a+b]^3 \text{ do } [a := a + 1]^4; [x := a + b]^5 \text{ od}$

- Expression  $a+b$  is computed at 1 and 5 and recomputation can be eliminated at 3.

## The Optimization - CSE

Let  $S_*^N$  be the normalized form of  $S_*$  such that there is at most one operator on the right hand side of an assignment.

For each  $[...a...]^{\ell}$  in  $S_*^N$  with  $a \in AE_o(\ell)$  do

- determine the set  $\{[y_1 := a]^{\ell_1}, \dots, [y_k := a]^{\ell_k}\}$  of elementary blocks in  $S_*^N$  "defining"  $a$  that *reaches*  $[...a...]^{\ell}$
- create a fresh variable  $u$  and
  - replace each occurrence of  $[y_i := a]^{\ell_i}$  with  $[u := a]^{\ell_i}; [y_i := u]^{\ell_i}$  for  $1 \leq i \leq k$
  - replace  $[...a...]^{\ell}$  with  $[...u...]^{\ell}$

$[x := a]^{\ell'}$  *reaches*  $[...a...]^{\ell}$  if there is a path in  $\text{flow}(S_*^N)$  from  $\ell'$  to  $\ell$  that does not contain any assignments with expression  $a$  on the right hand side and no variable of  $a$  is modified.

## Computing the "reaches" Information

$[x := a]^{\ell'}$  *reaches*  $[...a...]^{\ell}$  if there is a path in  $\text{flow}(S_*^N)$  from  $\ell'$  to  $\ell$  that does not contain any assignments with expression  $a$  on the right hand side and no variable of  $a$  is modified.

The set of elementary blocks that *reaches*  $[...a...]^{\ell}$  can be computed as  $\text{reaches}_o(a, \ell)$  where

$$\begin{aligned} \text{reaches}_o(a, \ell) &= \begin{cases} \emptyset & : \text{if } \ell = \text{init}(S_*) \\ \cup \text{reaches}_e(a, \ell') & : \text{otherwise} \end{cases} \\ \text{reaches}_e(a, \ell) &= \begin{cases} \{B^\ell\} & : \text{if } B^\ell \text{ has the form } [x := a]^\ell \text{ and } x \notin a \\ \emptyset & : \text{if } B^\ell \text{ has the form } [x := \dots]^\ell \text{ and } x \in a \\ \text{reaches}_o(a, \ell) & : \text{otherwise} \end{cases} \end{aligned}$$

## Example - CSE

Example:  
 $[x := a+b]^1; [y := a*x]^2; \text{while } [y > a+b]^3 \text{ do } [a := a + 1]^4; [x := a + b]^5 \text{ od}$

$\ell$	$AE_o(\ell)$
1	$\emptyset$
2	$\{a+b\}$
3	$\{a+b\}$
4	$\{a+b\}$
5	$\emptyset$

$\text{reaches}(a+b,3) = \{[x := a + b]^1, [x := a + b]^5\}$

Result of CSE optimization wrt.  $\text{reaches}(a+b,3)$

$[u := a+b]^1; [x := u]^1; [y := a*x]^2; \text{while } [y > u]^3 \text{ do } [a := a + 1]^4; [u := a + b]^5; [x := u]^5 \text{ od}$

## Copy Analysis

The aim of Copy Analysis is to determine for each program point  $\ell'$ , which copy statements  $[x := y]^\ell$  that still are relevant (i.e. neither  $x$  nor  $y$  have been redefined) when control reaches point  $\ell'$ .

Example:

$[a := b]^1; \text{if } [x > b]^2 \text{ then } ([y := a]^3) \text{ else } ([b := b + 1]^4; [y := a]^5); [\text{skip}]^6$

$\ell$	$C_o(\ell)$	$C_\bullet(\ell)$
1	$\emptyset$	$\{(a,b)\}$
2	$\{(a,b)\}$	$\{(a,b)\}$
3	$\{(a,b)\}$	$\{(y,a),(a,b)\}$
4	$\{(a,b)\}$	$\emptyset$
5	$\emptyset$	$\{(y,a)\}$
6	$\{(y,a)\}$	$\{(y,a)\}$

## Copy Propagation (CP)

The aim is to find copy statements  $[x := y]^\ell$  and eliminate them if possible  
 If  $x$  is used in  $B^{\ell'}$  then  $x$  can be replaced by  $y$  in  $B^{\ell'}$  provided that

- $[x := y]^\ell$  is the only kind of definition of  $x$  that reaches  $B^{\ell'}$  – information can be obtained from the def-use chain.
- on every path from  $\ell_j$  to  $\ell'$  (including paths going through  $\ell_j$  times but only once through  $\ell_j$ ) there are no redefinitions of  $x$  that can be detected by Copy Analysis.

Example 1

$[u := a+b]^1; [x := u]^1; [y := a*x]^2; \text{while } [y > u]^3 \text{ do } [a := a + 1]^4; [u := a + b]^5; [x := u]^5 \text{ od}$

becomes after CP

$[u := a+b]^1; [y := a*u]^2; \text{while } [y > u]^3 \text{ do } [a := a + 1]^4; [u := a + b]^5; [x := u]^5 \text{ od}$

## The Optimization - CP

For each copy statement  $[x := y]^\ell$  in  $S_*$  do

- determine the set  $\{[\dots]^\ell, \dots, [\dots]^\ell\}, 1 \leq i \leq k$ , of elementary blocks in  $S_*$  that uses  $[x := y]^\ell$  – this can be computed from  $\text{DU}(x, \ell_j)$
- for each  $[\dots]^\ell$  in this set determine whether  $\{(x', y') \in C_o(\ell_i) \mid x' = x\} = \{(x, y)\}$ ; if so then  $[x := y]$  is the only kind of definition of  $x$  that reaches  $\ell_i$  from all  $\ell_j$ .
- if this holds for all  $i$  ( $1 \leq i \leq k$ ) then
  - remove  $[x := y]^\ell$
  - replace  $[\dots]^\ell$  with  $[\dots]^\ell$  for  $1 \leq i \leq k$ .

## Examples - CP

Example 2

$[a := 2]^1; \text{if } [y > u]^2 \text{ then } ([a := a + 1]^3; [x := a]^4); \text{else } ([a := a * 2]^5; [x := a]^6); [y := y*x]^7;$

becomes after CP

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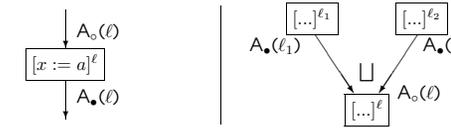
Example 3

$[a := 10]^1; [b := a]^2; \text{while } [a > 1]^3 \text{ do } [a := a - 1]^4; [b := a]^5; \text{od } [y := y*b]^6;$

becomes after CP

$[a := 10]^1; \quad \quad \quad; \text{while } [a > 1]^3 \text{ do } [a := a - 1]^4; \quad \quad \quad; \text{od } [y := y*a]^6;$

## Summary: Forward Analyses



$$A_o(\ell) = \begin{cases} \iota_A & : \text{if } \ell = \text{init}(S_*) \\ \bigsqcup_A \{A_\bullet(\ell') \mid (\ell', \ell) \in \text{flow}(S_*)\} & : \text{otherwise} \end{cases}$$

$$A_\bullet(\ell) = (A_o(\ell) \setminus \text{kill}_A(B^\ell)) \cup \text{gen}_A(B^\ell) \quad \text{where } B^\ell \in \text{blocks}$$

where

Analysis	RD	AE
$\iota_A$	$\{(x, ?) \mid x \in \text{FV}(S_*)\}$	$\emptyset$
$\bigsqcup_A$	$\cup$	$\cap$

## References

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- Material for this 2nd lecture  
[www.complang.tuwien.ac.at/markus/optub.html](http://www.complang.tuwien.ac.at/markus/optub.html)
- Book  
Flemming Nielson, Hanne Riis Nielson, Chris Hankin:  
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Springer, (2nd edition, 452 pages, ISBN 3-540-65410-0), 2005.
  - Chapter 1 (Introduction)
  - Chapter 2 (Data Flow Analysis)