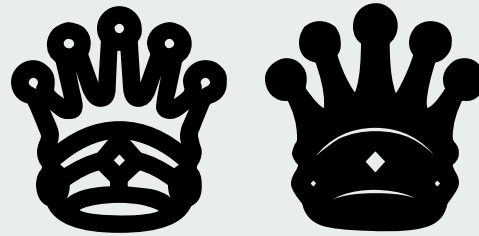




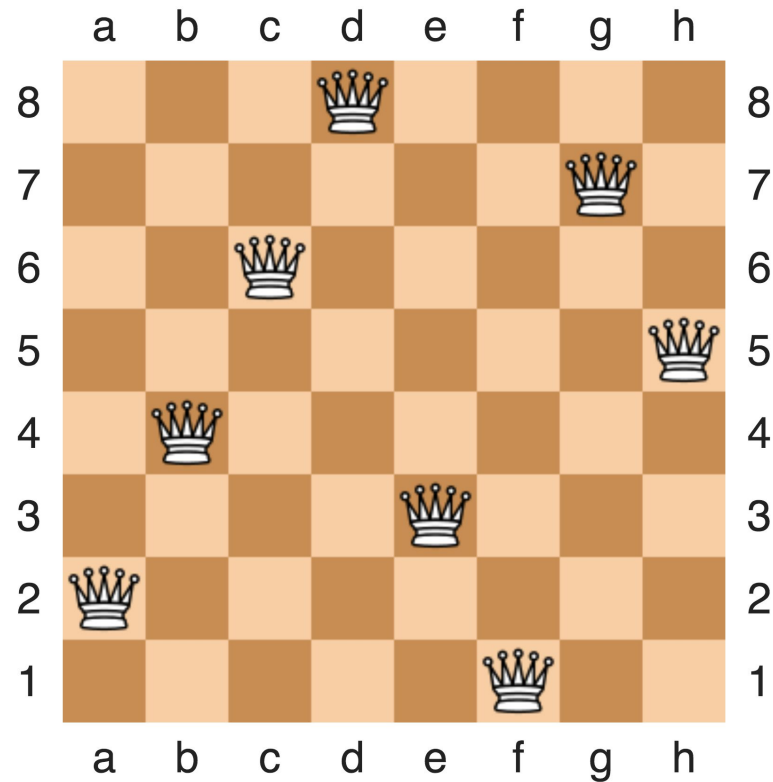
# N-Queens



Simon Strassl – Michael Kainer – Johannes Vass



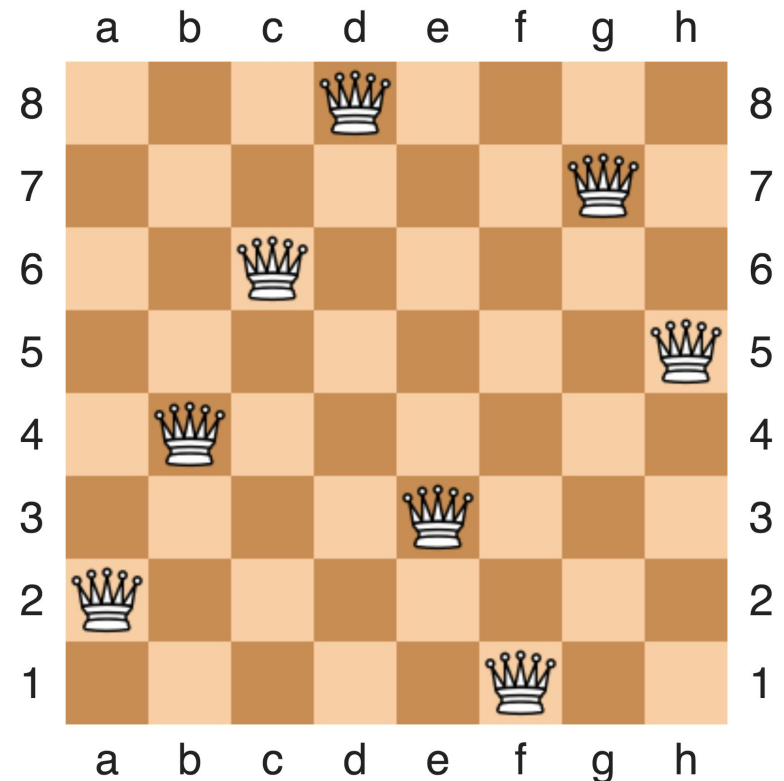
# N-Queens Problem



[https://en.wikipedia.org/wiki/Eight\\_queens\\_puzzle](https://en.wikipedia.org/wiki/Eight_queens_puzzle)

# Naive Lösung

- Methode: Generieren und Prüfen
- Rekursives Backtracking
- Board als bool Array
- Alle Damen gesetzt → Check aufrufen
- Laufzeit in  $O(\text{choose}(n^2, n))$
- Testen mit bekannten Outputs



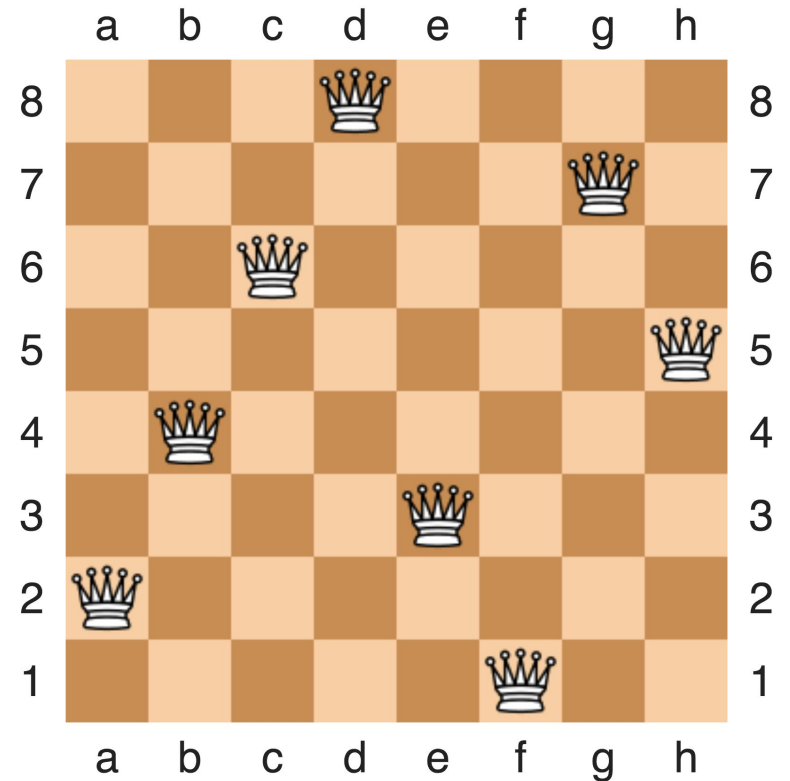


# Filter eliminieren

- Fixe Zeile pro Rekursionsebene
- Bedrohte Spalten mitschreiben
- Bedrohte Diagonalen mitschreiben

→ Nur noch valide Lösungen generieren

→ Kein Check mehr notwendig





## Explizites Board entfernen

- Durch die vorige Optimierung wird es nicht mehr benötigt
- Jede vollständige Lösung ist valide

## Vector<bool> -> bool[]

- Belegte Spalten und Diagonalen in `std::vector<bool>` markiert
- `std::vector<bool>` ist ein Bitvektor => teurer zu Indizieren



× 1.64



## Iterieren über valide Spalten

```
for (int col = 0; col < n; ++col) {  
    if (!used_columns[col]) { ... }  
}
```



```
for (int col_i = row; col_i < n; ++col_i) {  
    int col = columns[col_i];  
    std::swap(columns[row], columns[col_i]);  
    ...  
    std::swap(columns[row], columns[col_i]);  
}
```



× 1.80

## bool[] -> uint32\_t für Diagonalen

```
if (!used_diagonals_lb[lb_diagonal] &&
    !used_diagonals_rt[rt_diagonal]) {
    ...
    used_diagonals_lb[lb_diagonal] = true;
    find_solutions(..., used_diagonals_lb, ...)
    used_diagonals_lb[lb_diagonal] = false;
    ...
}
```



```
if (((used_diagonals_lb & lb_diagonal) |
     (used_diagonals_rt & rt_diagonal)) == 0) {
    ...
    find_solutions(..., used_diagonals_lb | lb_diagonal, ...)
    ...
}
```



× 1.17

## Spalten Index Array -> uint32\_t

```
for (int col_i = row; col_i < n; ++col_i) {
    int col = columns[col_i];
    ...
    std::swap(columns[row], columns[col_i]);
    find_solutions(..., columns, ...)
    std::swap(columns[row], columns[col_i]);
    ...
}
```

```
while (my_inverted_used_columns) {
    int col = __builtin_ctz(my_inverted_used_columns);
    my_inverted_used_columns &= my_inverted_used_columns - 1;
    ...
    find_solutions(..., inverted_used_columns & ~(1 << col), ...);
    ...
}
```





× 1.04



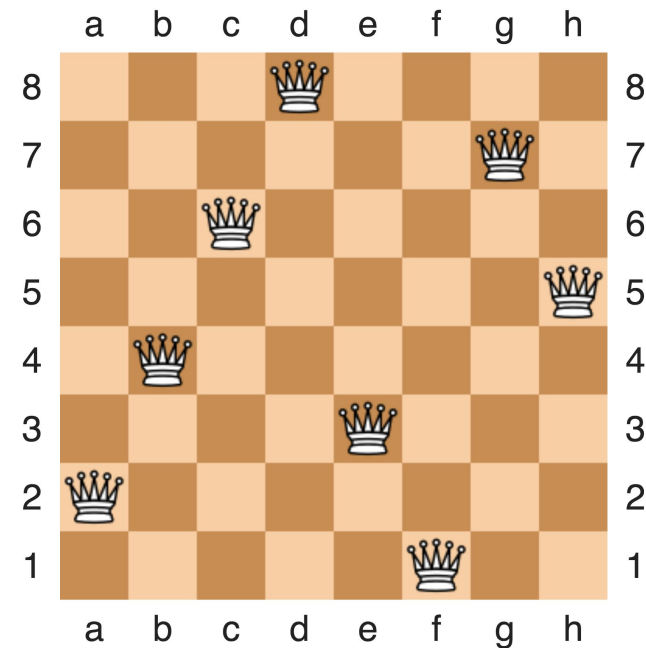
## Optimiertes Bit-Clearing

```
static inline uint32_t clear_bit(uint32_t value, int bit) {  
    asm("btr %1,%0" : "+r"(value) : "r"(bit), "r"(value) : "cc");  
    return value;  
}
```

× 2.29

## Implizite Diagonalen

```
uint32_t my_inv_cols = inv_cols & ~diags_lb & ~diags_rt;
while (inv_cols) {
    int col = __builtin_ctz(my_inv_cols);
    uint32_t next_diags_lb = (diags_lb | (1 << col)) >> 1;
    uint32_t next_diags_rt = (diags_rt | (1 << col)) << 1;
    my_inv_cols ^= (1 << col);
    ...
}
```





## Mikrooptimierungen

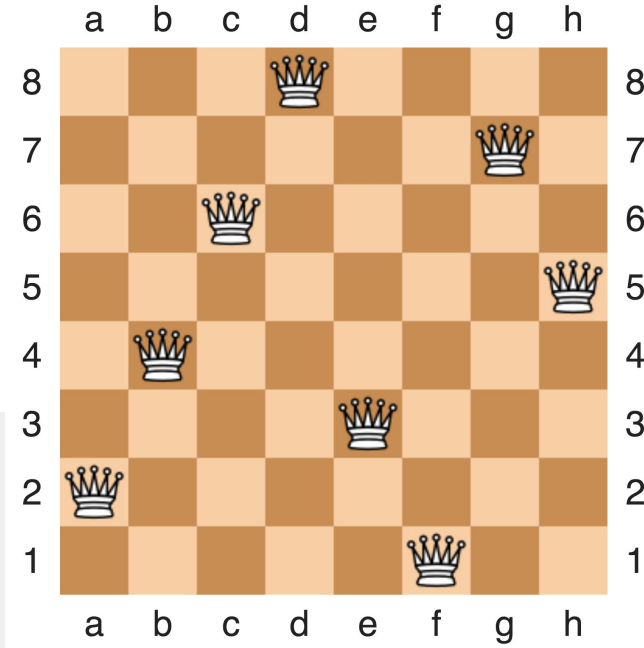
- Base Case in Schleife prüfen und solutions=1 setzen
- Invertierung der Bitfields entfernen
- n nicht mehr übergeben

# Symmetrie



```
if constexpr (Stage == stage::first_even ||
              Stage == stage::first_odd ||
              Stage == stage::second_odd_center) {
    inverted_my_used_columns &= ~(1 << (n/2)) - 1;
}
```

```
if (n % 2 == 0) {
    return find_solutions<stage::first_even, 1>(...);
} else {
    return find_solutions<stage::first_odd, 1>(n,
        used_columns, 0, 0);
}
```



A large, stylized yellow lightning bolt graphic with rounded ends, pointing downwards and to the right. The text "x 188 Mio." is centered within the bolt.

**x 188 Mio.**